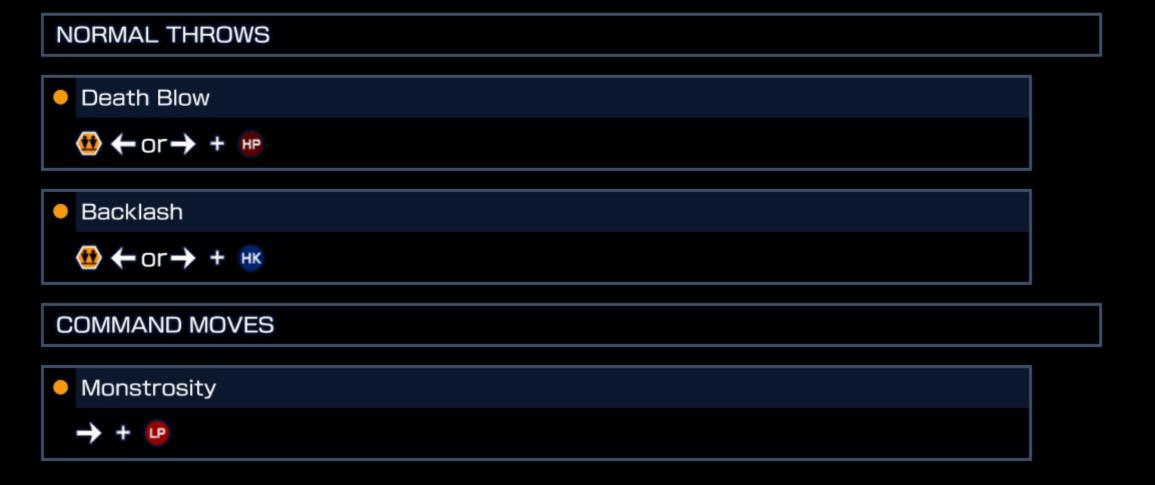
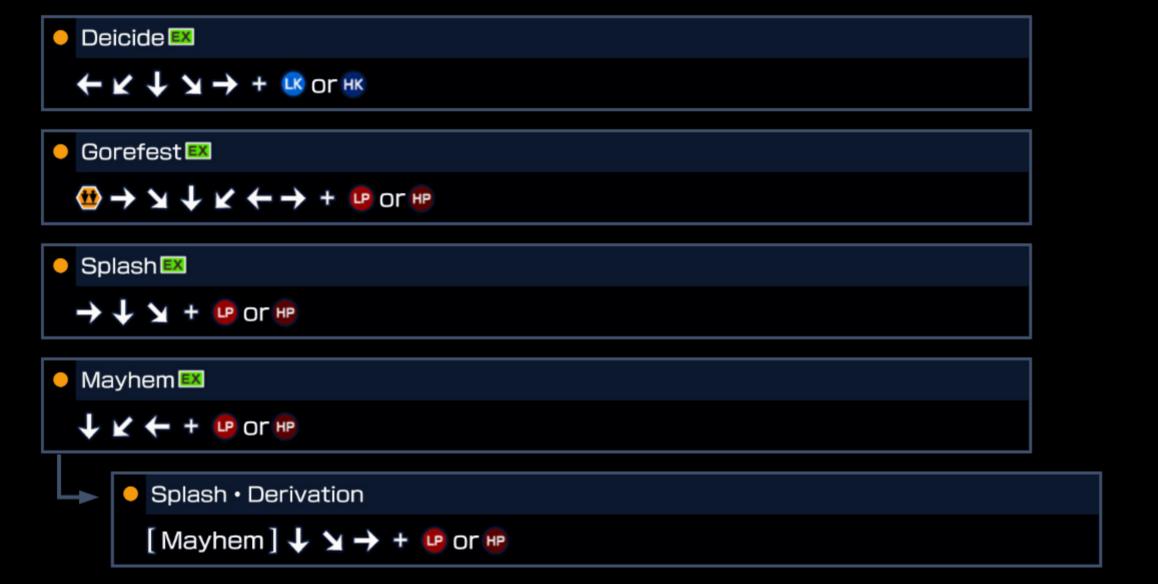


(1)	Close by		In air	•	Close by in air	(1)	In air near edge of scree
	Repeatedly	+	Hold briefly	[]	During ~	(1)	Use MAX mode
	Use MAX mode (Quick)	①	Air OK	EX	EX Version OK	MAX	MAX Version OK

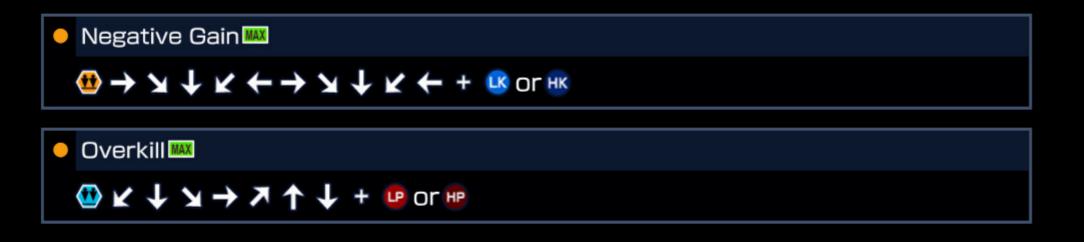
NORMAL THROWS & COMMAND MOVES



SPECIAL MOVES



SUPER SPECIAL MOVES



CLIMAX SUPER SPECIAL MOVES

