



TEAM FATAL FURY

# ANDY BOGARD

- Close by
- Repeatedly
- Use MAX mode (Quick)
- In air
- Hold briefly
- Air OK
- Close by in air
- During ~
- EX Version OK
- In air near edge of screen
- Use MAX mode
- MAX Version OK

## NORMAL THROWS & COMMAND MOVES

### NORMAL THROWS

- Kakaekomi Nage (Forward)

← or → + HP

- Kakaekomi Nage (Backward)

← or → + HK

### COMMAND MOVES

- Hirate Uchi

→ + LP

- Genei Shiranui

↓ + HK

## SPECIAL MOVES

- Zan-ei Ken

↙ → + LP or HP

- Kuuha Dan

← ↙ ↓ ↘ → + LK or HK

- Kuuha Dan (Brake)

[ Kuuha Dan ] LK HK

- Hishou Ken

↓ ↙ ← + LP or HP

- Shouryuu Dan

→ ↓ ↘ + LP or HP

## SUPER SPECIAL MOVES

- Chou Reppa Dan

↓ ↙ ← ↙ ↓ ↘ → + LK or HK

- Zetsu · Hishou Ken

↓ ↘ → ↘ ↓ ↙ ← + LP or HP

## CLIMAX SUPER SPECIAL MOVES

- Chou · Shin · Soku · Zan-ei Ken

↓ ↙ ← ↙ ↓ ↘ → + LP HP

\*All arrows show joystick directions for characters facing right.

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