



TEAM MEXICO ANGEL

- Close by
- In air
- Close by in air
- In air near edge of screen
- Repeatedly
- Hold briefly
- During ~
- Use MAX mode
- Use MAX mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

NORMAL THROWS & COMMAND MOVES

NORMAL THROWS

- Tekitou Rush

← or → + HP

- Shadow Behead

← or → + HK

COMMAND MOVES

- Middle Spin

→ + LK

- Heavy Knee Attack

↓ + HK

SPECIAL MOVES

- Red Sky

→ ↘ ↓ ↙ ← + LK or HK

- Mad Murder

← ↓ ↙ + LK or HK

Unchain Start

- Unchain • Low

↘ + LK

- Unchain • Heel

↘ + HK

- Unchain • Tornado

← → + LK or HK

- Unchain • Blow

↓ ↙ ← + LP or HP

- Unchain • Step

← ↙ ↓ ↘ → + LK or HK

Unchain Circle

- Circle • Upper

[Unchain Start] ↑ + LP or HP

- Circle • Sobat

[Unchain Start] → + LK or HK

- Circle • Under Blow

[Unchain Start] ↓ + LP or HP

- Circle • High

[Unchain Start] ↑ + LK or HK

- Circle • Hammer Blow

[Unchain Start] → + LP or HP

- Circle • Assault

[Unchain Start] ↓ + LK or HK

Special Unchain Circle

- Circle • Feint

[Unchain Circle] LP LK

- Circle • Feint (Forward)

[Unchain Circle] → + LP LK

- Circle • Feint (Backward)

[Unchain Circle] ← + LP LK

Unchain Finish

- Finish • Lariat

[Unchain Circle] or [Special Unchain Circle] → → + LP

- Finish • Straight

[Unchain Circle] or [Special Unchain Circle] → → + HP

- Finish • Rolling

[Unchain Circle] or [Special Unchain Circle] → → + LK or HK

- Finish • Neck Cutter

[Unchain Circle] or [Special Unchain Circle] ↓ ↘ → + LP

- Finish • Grapple Kick

[Unchain Circle] or [Special Unchain Circle] ↓ ↘ → + HP

SUPER SPECIAL MOVES

- Real Rave

← → ↓ ↘ + LP or HP

- Blue Monday Counter

← → ↓ ↘ + LK or HK (Timed to your opponent's attack)

CLIMAX SUPER SPECIAL MOVES

- Ascension Time

↓ ↘ → ↓ ↘ → + LK HK

*All arrows show joystick directions for characters facing right.

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