



**TEAM SOUTH TOWN**  
**GEESE HOWARD**

- Close by
- In air
- Close by in air
- In air near edge of screen
- Repeatedly
- Hold briefly
- During ~
- Use MAX mode
- Use MAX mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

**NORMAL THROWS & COMMAND MOVES**

**NORMAL THROWS**

● Ko Satsu Shou

← or → + HP

● Shinkuu Nage

← or → + HK

**COMMAND MOVES**

● Raikou Mawashi-Geri

→ + LK

● Tendoh Kudaki

→ + LP

**SPECIAL MOVES**

● Reppuu Ken EX

↓ ↘ → + LP or HP

● Shippuu Ken EX

↓ ↙ ← + LP or HP

● Fudou Ken EX

↓ ↙ ← + LP or HP

● Fudou Ken • A

[ HP or EX Fudou Ken ] → + LP or HP

● Fudou Ken • Ba

[ HP or EX Fudou Ken ] ↓ + LK or HK

● Fudou Ken • Un

[ HP or EX Fudou Ken ] → + LK or HK

● Jyoudan Atemi EX

→ ↘ ↓ ↙ ← + LK (Timed to your opponent's attack)

● Chuudan Atemi

→ ↘ ↓ ↙ ← + HK (Timed to your opponent's attack)

● Gedan Atemi EX

← ↙ ↓ ↘ → + LK (Timed to your opponent's attack)

● Raimei Gouha Nage

→ ↓ ↘ + LP or HP (When your opponent is down)

**SUPER SPECIAL MOVES**

● Raigou Reppuu Ken MAX

↓ ↘ → ↓ ↘ → + LP or HP

● Oni Hanmon MAX

↓ ↘ → ↘ ↓ ↙ ← + LK or HK (Timed to your opponent's attack)

**CLIMAX SUPER SPECIAL MOVES**

● Raging Storm

↓ ↙ ← ↙ ↓ ↘ → + LP HP

\*All arrows show joystick directions for characters facing right.