

# TEAM K' KULA DIAMOND

Close by

🚺 🛮 In air

Close by in air

In air near edge of screen

B

Repeatedly

Hold briefly

During ~

Use MAX mode

Use MAX mode (Quick)

Air OK

EX Version OK

MAX Version OK

#### **NORMAL THROWS & COMMAND MOVES**

#### NORMAL THROWS

lce Coffin

**⊕** ← or → + **®** 

Ice Sledge

**⊕** ← or → + #K

# COMMAND MOVES

One Inch

**→** + **□** 

Slider Shoot

¥ + 🗷

#### SPECIAL MOVES

# ○ Crow Bite 🖾

→ ↓ 💃 + 📭 or 🕮

● Diamond Breath 🖾

● Counter Shell 🔯

↓ **∠** ← + • or •

Ray Spin

↓ **∠** ← + **B** or **B** 

Ray Spin (Stand)

[Ray Spin] -> + 🕓

Ray Spin (Sit)

[Ray Spin] → + ®

### SUPER SPECIAL MOVES

Diamond Edge

 $\downarrow \searrow \rightarrow \downarrow \searrow \rightarrow + \bigcirc \text{or} \bigcirc \bigcirc$ 

Frozen Arena 🔤

 $\downarrow \searrow \rightarrow \downarrow \searrow \rightarrow + \bigcirc \text{or}_{\mathbb{R}}$ 

## **CLIMAX SUPER SPECIAL MOVES**

Glacier Ridge

**→ メ ← ← → メ ← ← + № ®**