



OSWALD

- Close by
- In air
- Close by in air
- In air near edge of screen
- Repeatedly
- Hold briefly
- During ~
- Use MAX mode
- Use MAX mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

NORMAL THROWS & COMMAND MOVES

NORMAL THROWS

- 2
 ← or → + HP
- 3
 ← or → + HK

COMMAND MOVES

- 10
↘ + LP
- J
→ + LP

SPECIAL MOVES

● Q
→ ↓ ↘ + LP or LK or HP or HK

● K
← ↓ ↙ + LK or HK (Timed to your opponent's attack)

●
↓ ↙ ← + LP or HP

→ ● (Follow Up)
[] ↓ ↙ ← + LP or HP

→ ● (Derivation)
[] ↓ ↘ → + LP or HP

→ ● (Derivation)
[] ↓ ↙ ← + LK or HK

→ ● (Derivation)
[] ↓ ↘ → + LK or HK

→ ● A
[(Derivation)] ↓ ↘ → + HP HK

●
↓ ↘ → + LP or HP

→ ● (Follow Up)
[] ↓ ↘ → + LP or HP

→ ● (Derivation)
[] ↓ ↙ ← + LP or HP

→ ● (Derivation)
[] ↓ ↙ ← + LK or HK

→ ● (Derivation)
[] ↓ ↘ → + LK or HK

→ ● A
[(Derivation)] ↓ ↘ → + HP HK

●
↓ ↙ ← + LK or HK

→ ● (Derivation)
[] ↓ ↙ ← + LP or HP

→ ● (Derivation)
[] ↓ ↘ → + LP or HP

→ ● (Derivation)
[] ↓ ↘ → + LK or HK

→ ● A
[(Derivation)] ↓ ↘ → + HP HK

●
↓ ↘ → + LK or HK

→ ● (Derivation)
[] ↓ ↙ ← + LP or HP

→ ● (Derivation)
[] ↓ ↘ → + LP or HP

→ ● (Derivation)
[] ↓ ↙ ← + LK or HK

SUPER SPECIAL MOVES

●
↓ ↘ → ↘ ↓ ↙ ← + LP or HP (Hold OK)

● 10 • J • Q • K • A
→ ↘ ↓ ↙ ← → ↘ ↓ ↙ ← + LP or HP

CLIMAX SUPER SPECIAL MOVES

● JOKER
↓ ↘ → ↓ ↘ → + LP HP

*All arrows show joystick directions for characters facing right.

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