



# WHIP

- Close by
- In air
- Close by in air
- In air near edge of screen
- Repeatedly
- Hold briefly
- During ~
- Use MAX mode
- Use MAX mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

## NORMAL THROWS & COMMAND MOVES

### NORMAL THROWS

#### ● Strike Three

← or → +

#### ● Assassin Trap

← or → +

### COMMAND MOVES

#### ● Whip Shot

→ +

#### ● Talon Shot

← +

## SPECIAL MOVES

#### ● Boomerang Shot "Code: SC"

← ↓ ↙ ↘ → + or

#### ● Strength Shot Type A "Code: Superior"

→ ↘ ↓ ↙ ← + (Hold OK)

#### ● Strength Shot Type D "Code: Candy"

[ Strength Shot Type A "Code: Superior" ]

#### ● Strength Shot Type B "Code: Strength"

→ ↘ ↓ ↙ ← + (Hold OK)

#### ● Strength Shot Type D "Code: Candy"

[ Strength Shot Type B "Code: Strength" ]

#### ● Strength Shot Type C "Code: Victory"

→ ↘ ↓ ↙ ← + (Hold OK)

#### ● Strength Shot Type D "Code: Candy"

[ Strength Shot Type C "Code: Victory" ]

#### ● Hook Shot "Code: Zephyr"

↓ ↙ ← + or

#### ● Crescent Swatter "Code: FS"

← ↓ ↙ + or

## SUPER SPECIAL MOVES

#### ● Sonic Slaughter "Code: KW"

↓ ↙ ← ↘ ↓ ↘ → + or

#### ● Destruction Barrage "Code: YGW"

↓ ↘ → ↓ ↘ → + or

## CLIMAX SUPER SPECIAL MOVES

#### ● Depravity Branding "Code: FA"

↓ ↘ → ↘ ↓ ↙ ← +

\*All arrows show joystick directions for characters facing right.