

Character balance, bug fixes

► Characters changelog

YURI SAKAZAKI

BALANCED MOVE	DESCRIPTION
Silent Nage	Fixed an issue where the throwable and hurt boxes were absent during the later part of this move.

MATURE

BALANCED MOVE	DESCRIPTION
Ebony Tears	Expanded the collision box. Expanded the throwable box.
Ebony Tears (EX ver.)	Expanded the collision box. Expanded the throwable box.

BILLY KANE

BALANCED MOVE	DESCRIPTION
Senpuu Kon	Changed the opponent's behavior on hit.
Senpuu Kon EX ver.)	Changed the opponent's behavior on hit.

HEIN

BALANCED MOVE	DESCRIPTION
Skewer	Changed the state after confirmation.

CHIN GENTSAI

BALANCED MOVE	DESCRIPTION
Hougeki	Changed the state after confirmation.

CHANG KOEHAN

BALANCED MOVE	DESCRIPTION
Tekkyuu Dai Ousatsu	Changed the opponent's behavior on hit.

CHOI BOUNGE

BALANCED MOVE	DESCRIPTION
Far Heavy Punch	Fixed an issue where it was impossible to activate QUICK MAX ACTIVATION when pressing this key and holding down the forward key direction.

BANDEIRAS HATTORI

BALANCED MOVE	DESCRIPTION
Tatami Gaeshi	Fixed an issue that was increasing the overall recovery time on hit.
Tatami Gaeshi (MAX ver.)	Fixed an issue that was increasing the overall recovery time on hit.

RYUJI YAMAZAKI

BALANCED MOVE	DESCRIPTION
Bombshell Badda-Bing (EX ver.)	Fixed an issue where the throwable and hurt boxes were absent during the later part of this move.

OSWALD

DESCRIPTION
Changed the collision box when recovering from airborne damage.

HEIDERN

DESCRIPTION	
Changed the collision box when recovering from airborne damage.	
BALANCED MOVE	DESCRIPTION
Moon Slasher (EX ver.)	Fixed an issue that would make him invisible.

NAJD

BALANCED MOVE	DESCRIPTION
Exhale of the Earth	Fixed an issue where the throwable was absent during the later part of this move.
Exhale of the Earth (MAX ver.)	Fixed an issue where the throwable was absent in the middle of this move.
Virtue of Deceit (MAX ver.)	Fixed an issue where the throwable was absent in the middle of this move.

BLUE MARY

BALANCED MOVE	DESCRIPTION
Crab Clutch	Fixed an issue where this move was not activated properly if super canceled on confirmation.
M. Splash Rose	Increased the overall recovery time.
M. Splash Rose (MAX ver.)	Increased the overall recovery time.