



TEAM **HERO**

# BENIMARU NIKAIIDO



Close by



In air



Close by in air



In air near corner



Repeatedly



After holding briefly



Hold



Release



During



Use MAX Mode



Use MAX Mode (Quick)



Air OK



EX Version OK



MAX Version OK



Light Punch



Light Kick



Heavy Punch



Heavy Kick

## Normal Throws

Catch and Shoot



Front Suplex



Spinning Knee Drop



## Command Moves

Jackknife Kick



Flying Drill



## Special Moves

lai-Geri **EX**



Inazuma Sandan-Geri



Raimeitou **EX**



Raijinken **EX**



Air • Raijinken **EX**



Benimaru Collider **EX**



Super Jinrai Kick **EX**



## Super Special Moves

Rai-Kou Ken **MAX**



Benimaru Rising Shot **MAX**



## Climax Super Special Moves

Raiha Jin-Ou Ken



\*All arrows show joystick directions for characters facing right.

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