



TEAM OROCHI CHRIS

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

Step Turn



Aerial Drop



Command Moves

Spinning Array



Reverse Anchor Kick



Carry Off Kick



Special Moves

Hunting Air **EX**



Glider Stomp **EX**



Shooting Dancer Thrust **EX**



Shooting Dancer Step **EX**



Direction Change **EX**



Scramble Dash **EX**



Super Special Moves

Chain Slide Touch **MAX**



Twister Drive **MAX**



Climax Super Special Moves

Onslaught Mirage



*All arrows show joystick directions for characters facing right.

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