



# TEAM **ASH**

## **KUKRI**

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

### Normal Throws

- Miken Funsai  
 ← or → +
- Bakkonsai  
 ← or → +

### Command Moves

- Fussa Ken  
← +

### Special Moves

- Nessa Jin **EX**  
↻ + or
- Nessa Senpuu **EX**  
↻ + or
- Bossa-Shougeki **EX**  
↻ + or
- Air • Bossa-Shougeki **EX**  
 ↻ + or
- Genei Sajin **EX**  
↓ ↓ + or or or
- Nessa Chugeki **EX**  
↻ + or

### Super Special Moves

- Nessa Goku Totsuha **MAX**  
↻ ↻ + or
- Nessa Goku Fujin **MAX**  
↻ ↻ + or

### Climax Super Special Moves

- Goku Nessa Housaiyu  
↻ ↻ +

\*All arrows show joystick directions for characters facing right.