



TEAM KROHNEN KROHNEN

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

Front Crash



Backstab



Command Moves

Spiral Smash



Emergency Slide



Special Moves

Blaze Thrower **EX**



Heat Shield **EX**



Strike Slash **EX**



Super Special Moves

Infernal Prominence **MAX**



Fusion Blaster **MAX**



Climax Super Special Moves

Calamity Overdrive



*All arrows show joystick directions for characters facing right.

© SNK CORPORATION ALL RIGHTS RESERVED.