



TEAM AWAKENED OROCHI

OROCHI SHERMIE

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

- Bakurai**
 ← or → +
- Gekirai**
 ← or → +

Command Moves

- Kourai**
← +
- Jinrai**
← +

Special Moves

- Yatanagi no Muchi**
 + or
- Shajitsu no Odori**
 + or
- Mugetsu no Raiun**
← + or or or
- Raijin no Tsue**
 + or

Super Special Moves

- Ankoku Raiko Ken**
 + or
- Shukumei, Genei, Shinshi**
 + or

Climax Super Special Moves

- Raijin no Sabaki**
 ← +

*All arrows show joystick directions for characters facing right.