



TEAM K' **WHIP**

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

Strike Three

or +

Assassin Trap

or +

Command Moves

Whip Shot

+ (up to 5 inputs)

Talon Shot

+

Special Moves

Boomerang Shot "Code: SC"

+ or

Strength Shot Type A "Code: Superior"

+ (Hold OK)

Strength Shot Type D "Code: Candy"

[Strength Shot Type A "Code: Superior"]

Strength Shot Type B "Code: Strength"

+ (Hold OK)

Strength Shot Type D "Code: Candy"

[Strength Shot Type B "Code: Strength"]

Strength Shot Type C "Code: Victory"

+ (Hold OK)

Strength Shot Type D "Code: Candy"

[Strength Shot Type C "Code: Victory"]

Hook Shot "Code: Zephyr"

+ or

Crescent Swatter "Code: FS"

+ or

Super Special Moves

Sonic Slaughter "Code: KW"

+ or

Destruction Barrage "Code: YGW"

+ or

Climax Super Special Moves

Depravity Branding "Code: FA"

+

*All arrows show joystick directions for characters facing right.

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