

THE KING OF FIGHTERS XV Patch Ver.2.31

Changed Area	Description of Change
■ General	
Trials	Resolved an issue where certain demonstrations weren't showing properly.
Advance Strike	Resolved an issue where the camera would remain in close-up under certain circumstances.
■ WHIP	
Sonic Slaughter	Made opponents invulnerable to projectiles while being hit, resolving certain issues that were present.
■ CHRIS	
Advance Strike	Resolved an issue where the Advance Strike animation lasted longer than usual (when the character's Guard Point came into effect at a specific point in time).
■ OROCHI CHRIS	
Advance Strike	Resolved an issue where the Advance Strike animation lasted longer than usual (when the character's Guard Point came into effect at a specific point in time).
■ OMEGA RUGAL (BOSS CHALLENGE)	
Certain Super Special Moves	Can no longer avoid using counter moves or Guard Points.